



ANOMIA®

[uh-NO-mee-uh] - noun -

1) A problem with word finding or recall. 2) Chaos. 3) The award-winning game where common knowledge becomes uncommonly fun!

Ages 10+
3-6 Players
20-30 min play time
MSRP\$16.00

Contents:
Two ANOMIA® decks
with 92 category, 8 wild
cards & instructions.

THINK! SHOUT! LAUGH!

Have you ever thought about the fact that our minds are positively brimming with all sorts of random information? Things to eat, pop songs, websites, etc... Normally, it's easy to give an example of a frozen food or a dog breed; but you'll find that your brain works a little differently under pressure!

Anomia is simple. Players flip cards until the symbols on two players cards match. Matching players race to give an example of the category on their opponents card. Sounds easy, right? Think again. Wild Cards create unexpected matches and the simple act of losing a card can set off a chain of cascading face-offs! Pay attention, it could be your turn at any time!

Fast moving and hilarious, ANOMIA® will have everyone roaring with laughter as they try to beat each other to the punch!

